

## Installation Manual

In this manual, we lead you step by step through the installation procedure of the *1-Prim Hull* for the Flying Fizz 3.x.

The whole procedure will be done within a few minutes if you follow this manual precisely.

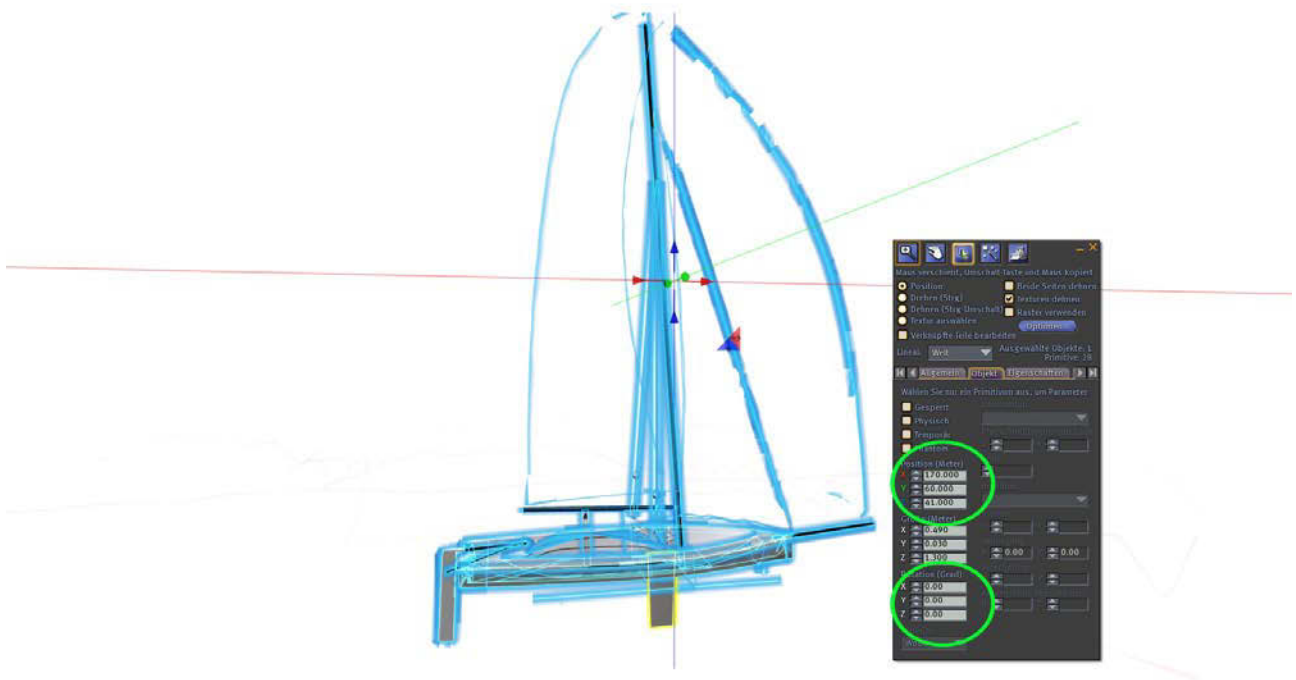
### Important Note!

**Applying the 1-Prim Hull does not change the boat's bounding and collision behavior!**

01)

Rezz your Flying Fizz 3.x and align it to the grid. Make sure its rotations are  $0^\circ/0^\circ/0^\circ$  (x / y / z - Axis), and find a good number for its position w/o decimals.

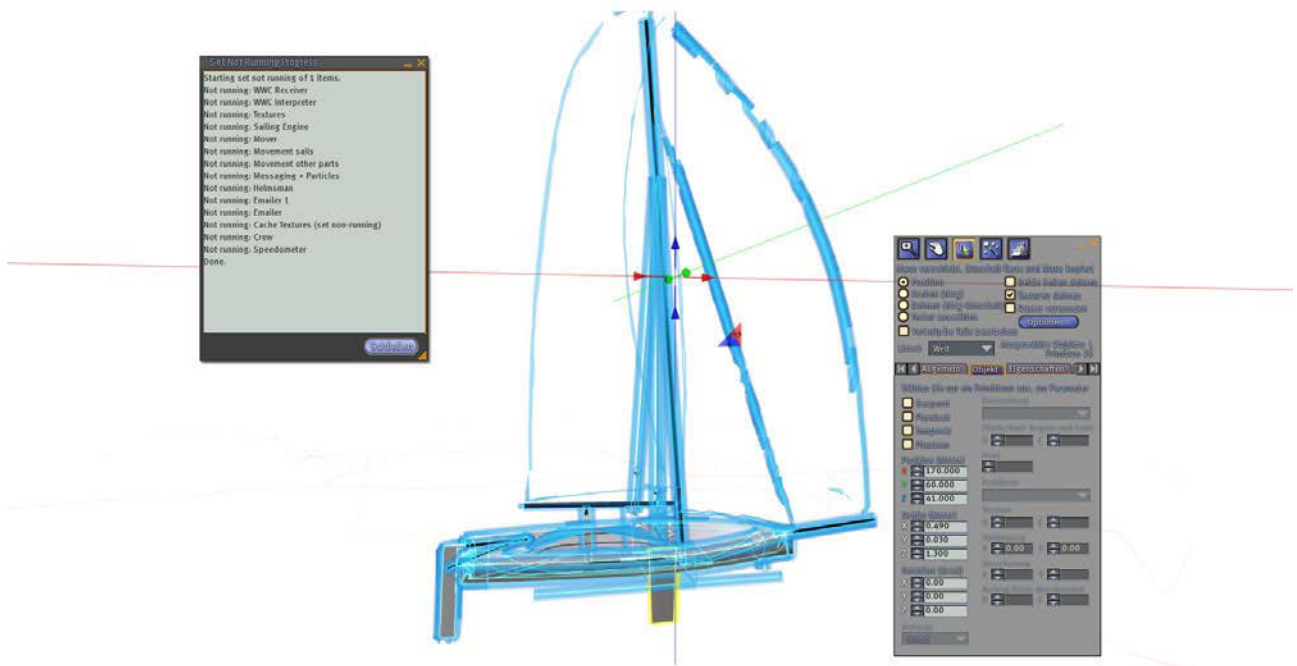
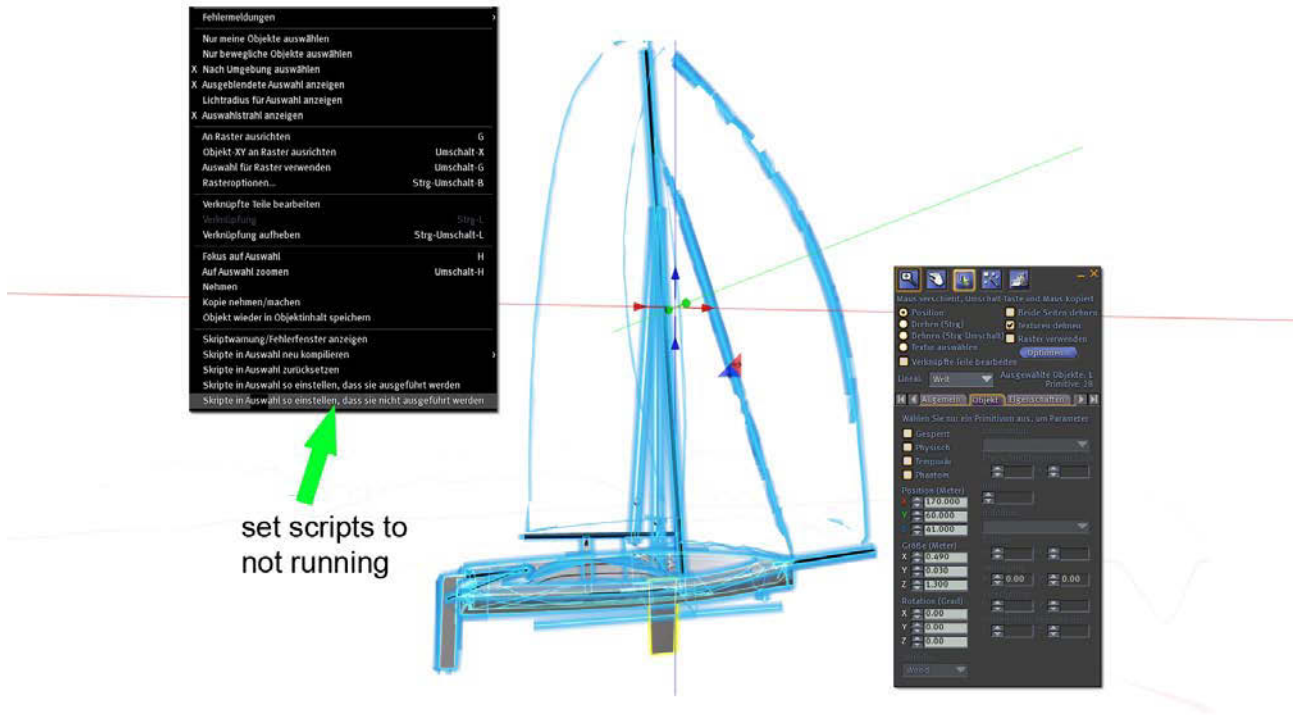
See image below.



02)

Set scripts to *not running* in selection.

See images below.



03)

Unlink and delete the *4 prims* of the stock Fizz Hull

See image below.



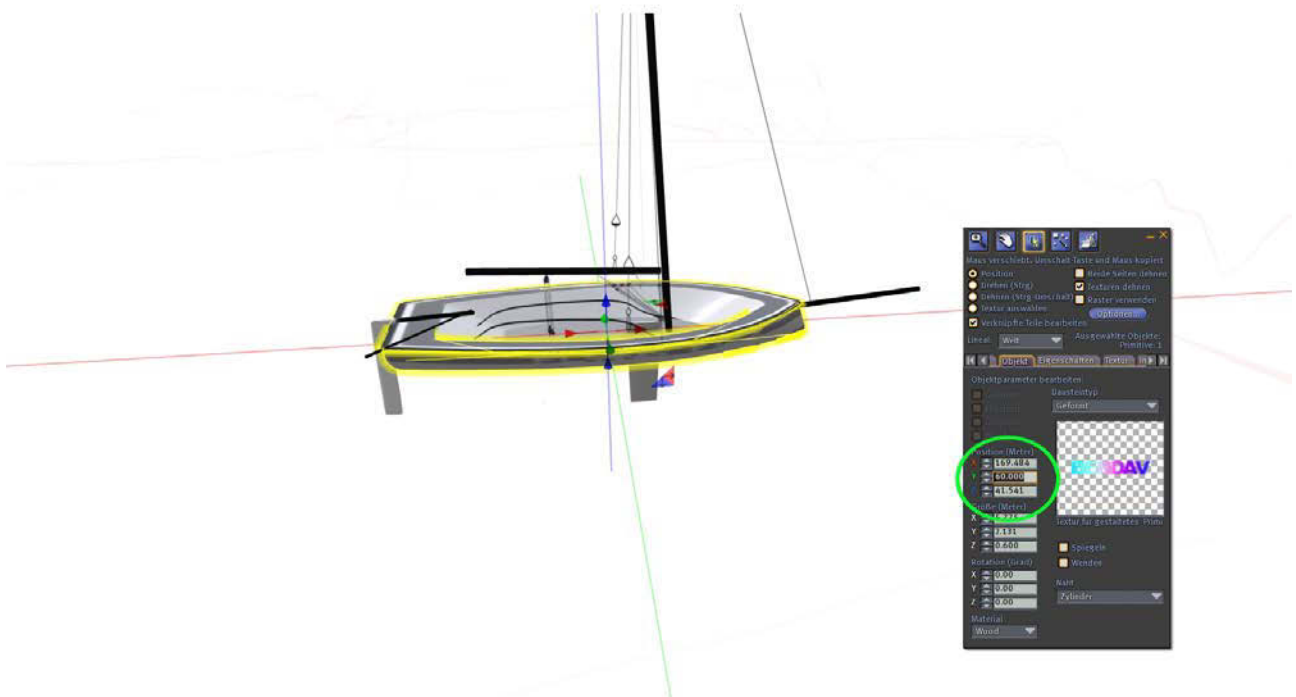
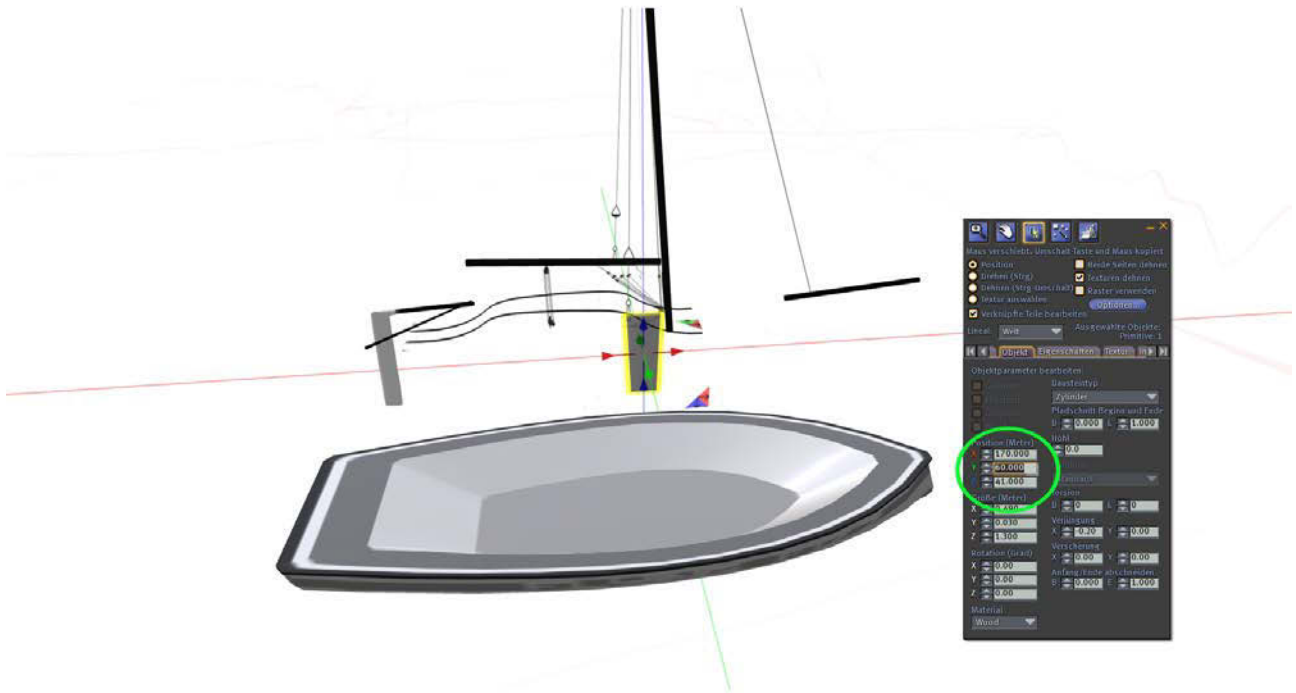
04)

Unpack and rezz the new *1-Prim Hull* for the Flying Fizz.

05)

Pick the Y-position of the centerboard (or mast) and apply it as Y-position to the new *1-Prim Hull for the Flying Fizz*. You might want to manually reposition and align the x and z values to fit the new hull to the rudder and bowsprit.

See images below.

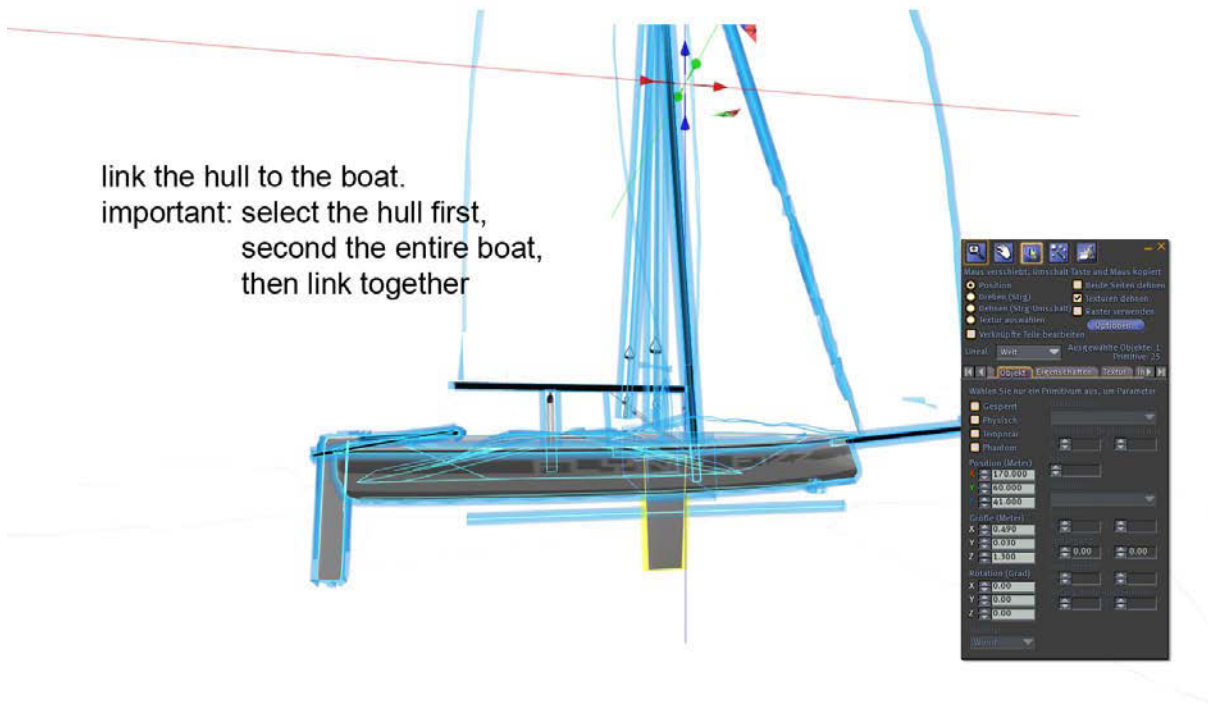


06)

Link pieces together.

**Important: select the new hull first,  
second the entire boat,  
then link together.**

See image below.



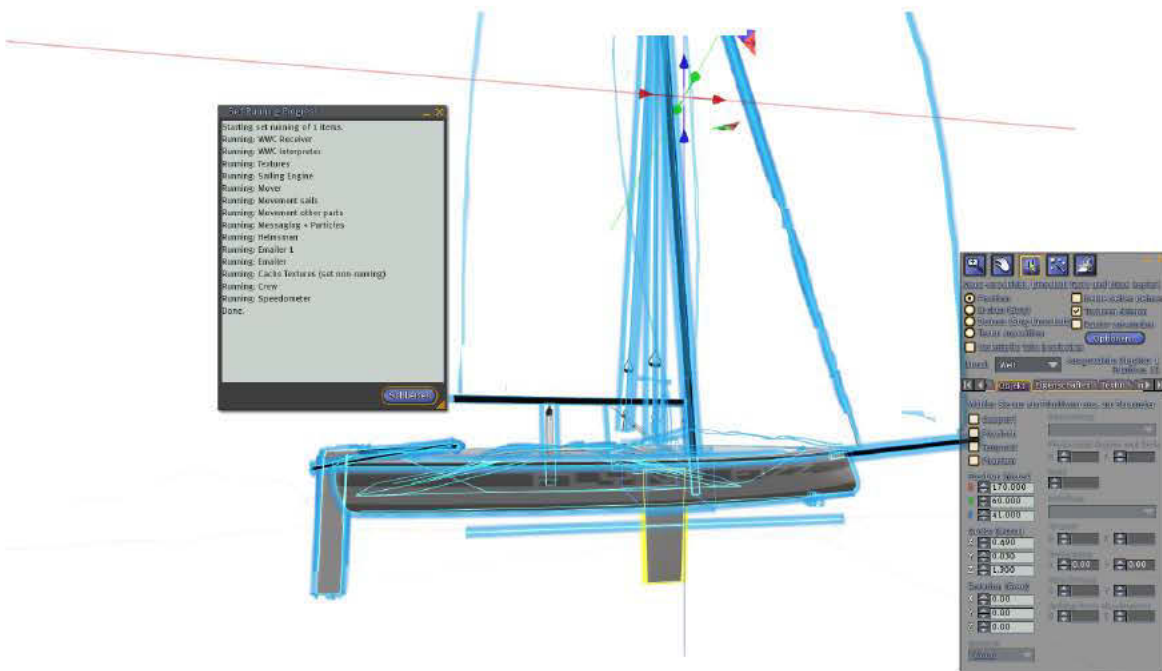
07)

Set scripts to *running* in selection.

See images below.



set scripts to running



08)

Rename the boat, take it back to your inventory and re-rezz it.  
Your modified Flying Fizz is now ready to go.

**Note!**

**Applying the 1-Prim Hull does not change the boat's bounding and collision behavior!**

For texturing, please download the  
[Flying Fizz BERDAV® Hull psd-File.zip](#)

**BERDAV®marine**  
<http://berdav.com>  
Blake Sea

The 1-Prim Hull for the Flying Fizz 3.x is available for free, copy & modify,  
[in the parts container at our mainstore,](#)  
[in the freebie container at our mainstore](#)  
and [on marketplace.](#)

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